

How does the game work?

1 Player reviews **DESCRIPTIONS** of various characters



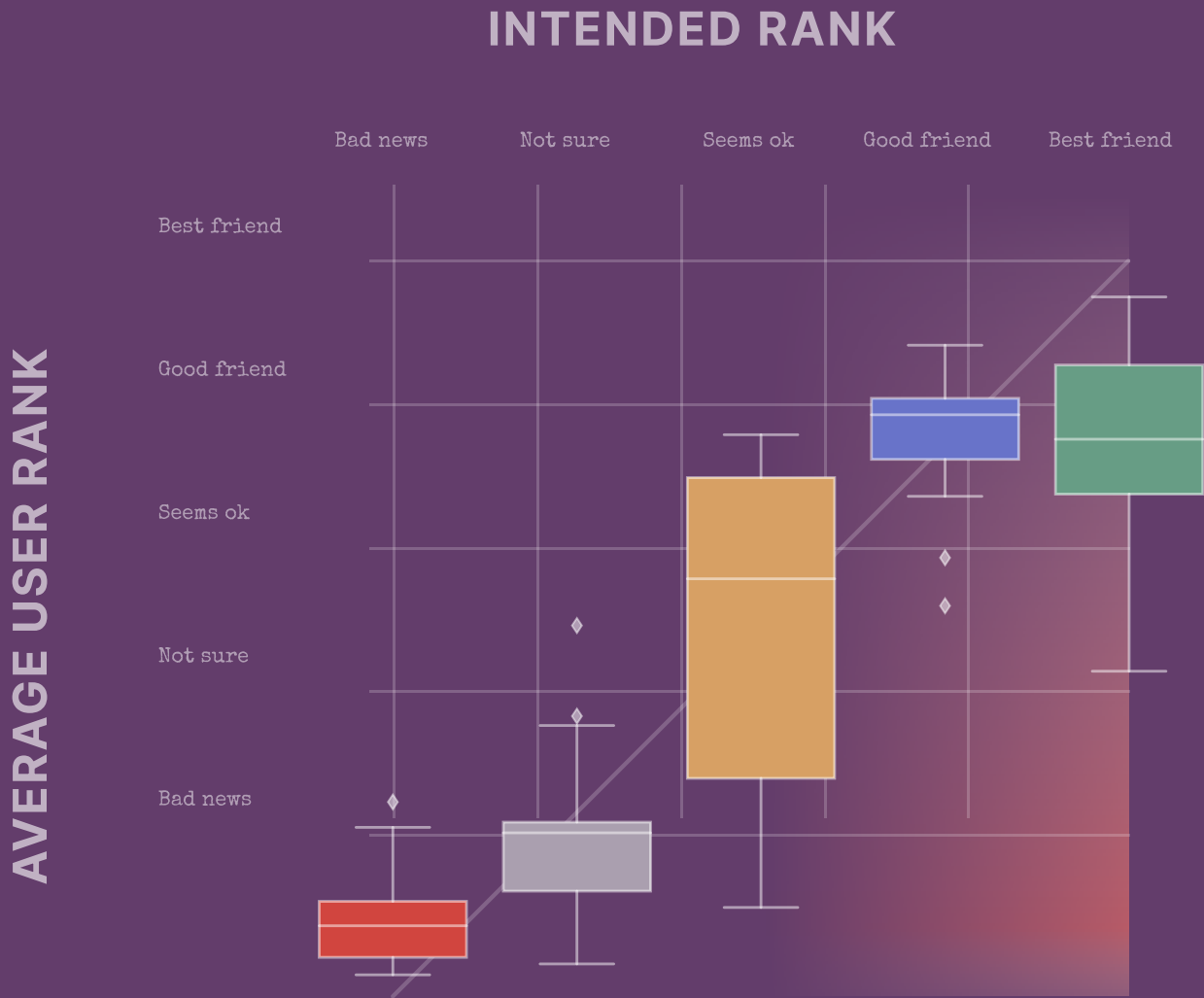
2 Player **RANKS** each character



- “Bad news” “Not sure”
- “Seems ok” “Good friend”
- “Best friend”

How do players rank – and misrank – characters?

Significance: how do kids make the right - and wrong - friends?



1 Players tend to underrate intended best friends...  
...and the IQR for best friend ratings is much larger indicating uncertainty

**MOST MISRANKED CHARACTERS**



IDEAL 4 AVERAGE 1.76  
“Wears dark clothing”  
“Lyrics that reference drugs and alcohol”  
“My older brother got into drugs. I can’t stand that stuff.”



IDEAL 4 AVERAGE 2.33  
“Family is well off”  
“Go get that new game that just came out”  
You have a lot of shared photos together



IDEAL 1 AVERAGE 2  
Hangs out under the bleachers  
“School is a waste of time, man”  
Lot of pictures with his family

