DATAFEST 2022 Elm City Stories
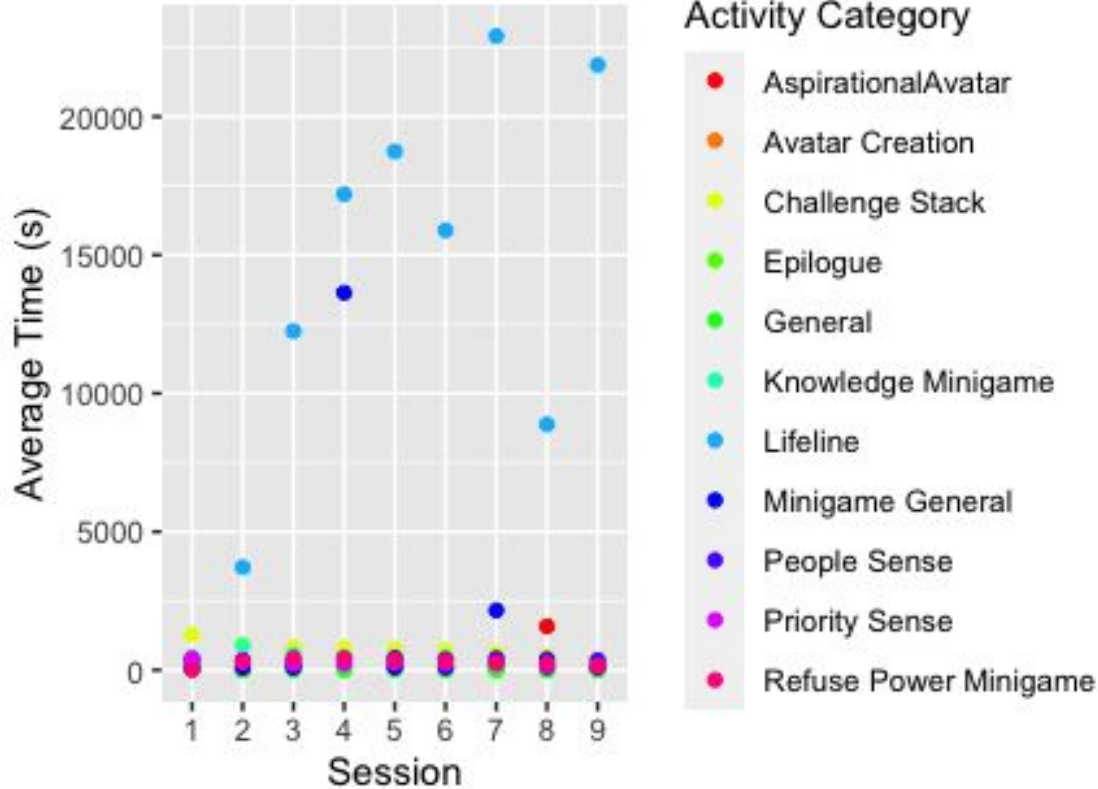
Team: Data Dive

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Average Player Time by Session

Activity Category

- AspirationalAvatar
- Avatar Creation
- Challenge Stack
- Epilogue
- General
- Knowledge Minigame
- Lifeline
- Minigame General
- People Sense
- Priority Sense
- Refuse Power Minigame

*How do players **change over time**?*
*What general **types of players** are there?*

- Players spent the most time in **Lifeline**
- Players spent more time in **Minigames** in **Session 4**
- Players spent less and less time in the **Challenge Stack**