



HAVE FUN!

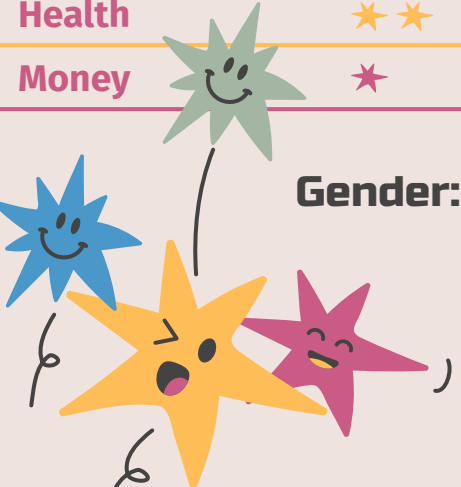
Presented by Team A6: JYZLC

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- ★ Zhitong Zhou,
- ★ Jingyi Lang,
- ★ Yanjun Jiang,
Zirong Li.

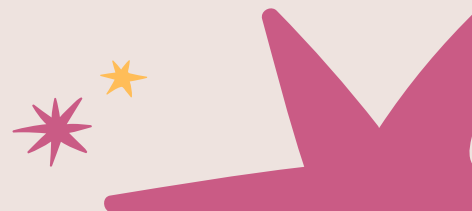
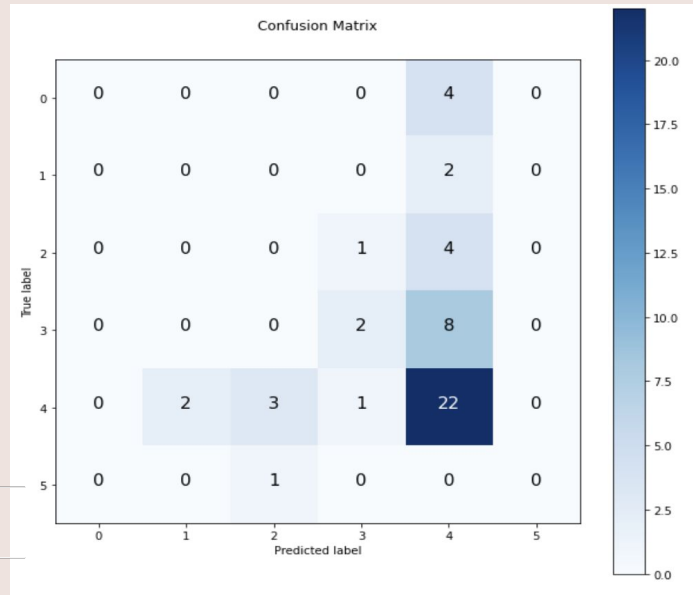
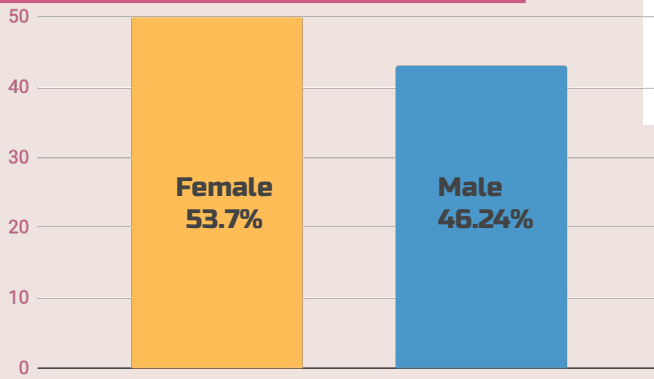


Objective: What will satisfy game players' desires for happiness?

Priority Level	Importance	Percentage %
Happiness	★★★★★	56.4%
Friends	★★★★	24.8%
School	★★★	10.3%
Health	★★	3.6%
Money	★	3.0%

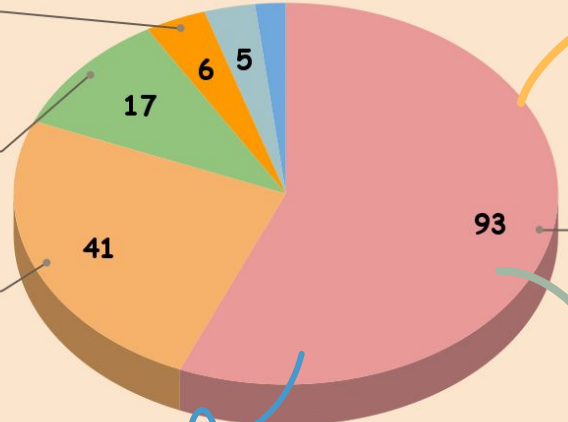


Gender:



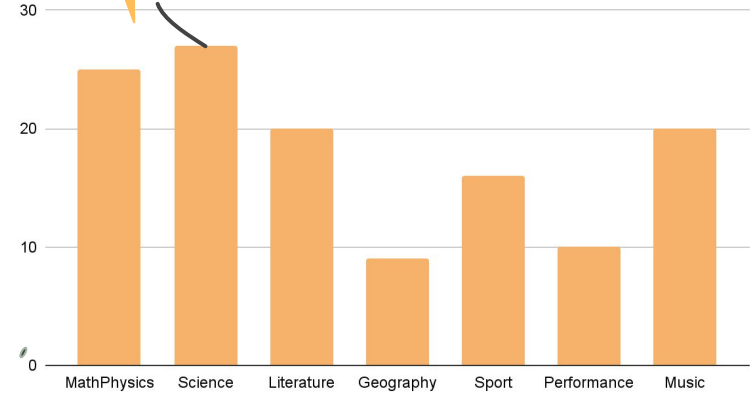
The Factor Related to Happiness

Health
3.6%
School
10.3%
Friend
24.8%

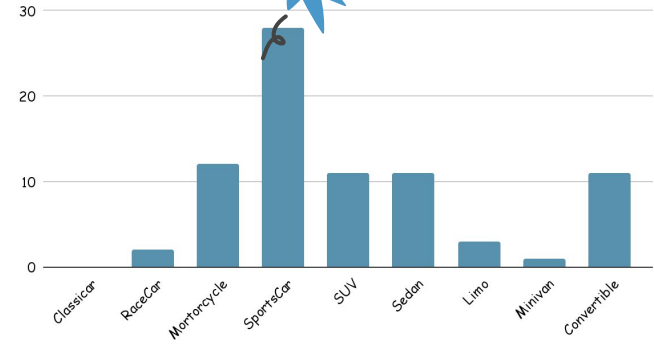


Happy
56.4%

Subject 7



Car Choice



Pet Choice

