

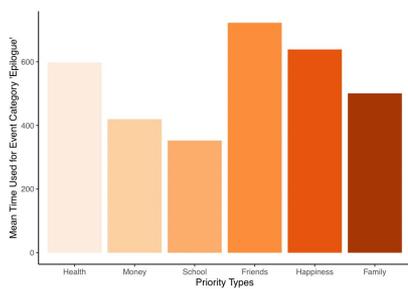


Impact of Personal Priority on Game Behavior

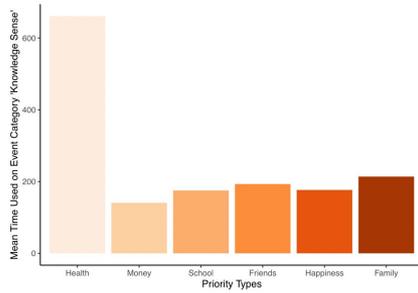
Team Name: R023

Team Members: Yuning Chen, Xinrong Du, Yiran Tian, Xiaoyu Hu,
Wenhan Yang

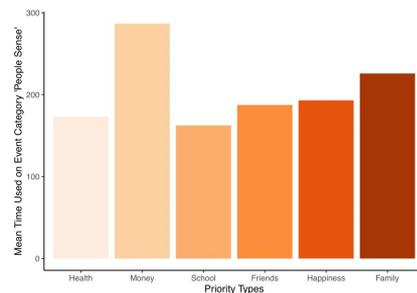
Epilogue



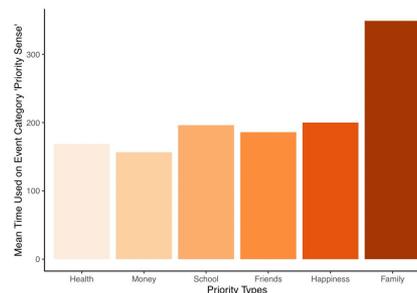
Knowledge Sense



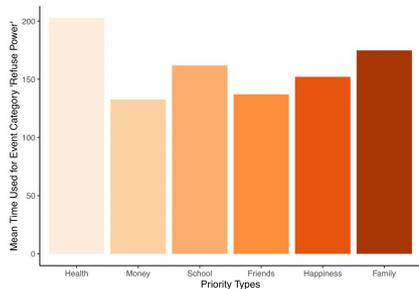
People Sense



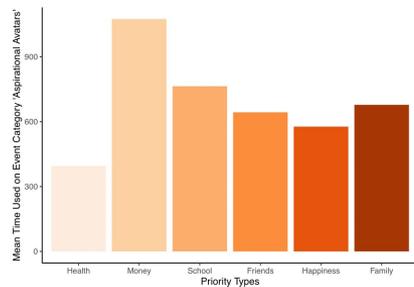
Priority Sense



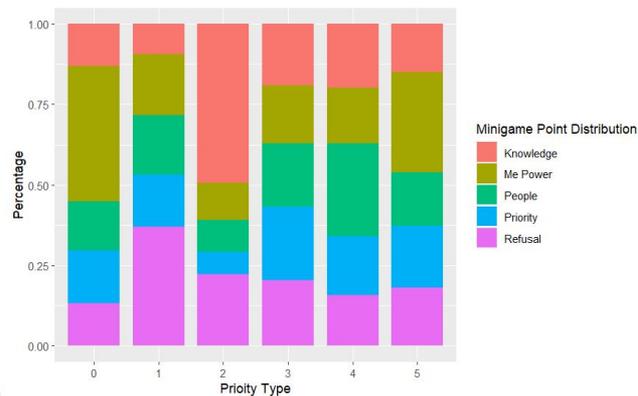
Refuse Power



Aspirational Avatar



Minigame Point Distribution





Analysis & Improvements

- Impact & Suggestions
 - Educational promotion
- Game Goal Influence → Self-Design
- Metacognition → Spacing & Retest
 - Metacognitive monitoring
 - Metacognitive control